



## BridgeAI Syllabus

### Module 5: AI for Active Citizenship

# Lesson Plan 1: AI applications for civic innovation (e-participation, smart cities, participatory budgeting)

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**By: SkillsLab21 (France)**



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## Lesson procedure:

Date	17/11/2025
Year Level	Young students
Time/length (in hours)	2 hours
Key Learning Area	Civic innovation and public participation through AI
Topic/focus	AI tools that strengthen citizen engagement in local and national decision-making
Lesson Name	AI for smarter and more participatory communities
Foreseen Outcomes	<p>At the end of this lesson, students will be able to:</p> <ul style="list-style-type: none"> <li>• Identify examples of AI used for civic participation (smart cities, participatory budget platforms, e-participation systems).</li> <li>• Analyse their benefits and limitations for different social groups.</li> <li>• Evaluate how AI can improve democratic processes.</li> <li>• Collaborate in groups to analyse the inclusivity of digital civic tools.</li> </ul>
<h3>Lesson Description</h3> <p><b>Short description:</b></p> <p>Students explore AI applications in public life (urban planning, participatory budgets, citizen services) and reflect on how they can support inclusive democratic participation. In groups, they evaluate the accessibility, transparency and fairness of these tools.</p> <p><b>Prerequisites to this lesson plan:</b></p> <ul style="list-style-type: none"> <li>• Computers/tablets with internet</li> <li>• Educational sheets (definitions + evaluation grid)</li> <li>• Projector for demonstration</li> <li>• Organization of the class in groups of 4</li> </ul>	
<h3>The lesson plan</h3> <p><b>Duration:</b> (reminder of the duration)</p>	





2 hours

### **Opening:**

The professor asks introductory questions:

- "How can technology help citizens participate in the decisions of their community?"
- "Have you ever used a civic digital tool (petition, city app, issue reporting)?"

The students, in groups of 4, complete a sheet defining: e-participation, smart cities, participatory budget, AI citizen services, with examples.

### **Introduction to New Material:**

The professor presents a real-time civic AI application (e.g. smart city dashboard or participatory budget platform).

Students observe and respond:

- Is the tool simple for everyone?
- What features promote inclusion?
- What obstacles might arise?

Then the professor offers access to 3 civic tools based on AI.

Students evaluate strengths/weaknesses via a grid.

### **Guided Practice:**

The groups write a report analysing the usability, accessibility and fairness of the tools tested.

With Sheet 2, they list the advantages and disadvantages, taking into account inclusion (disabled people, non-French speakers, elderly people...).

The teacher circulates and helps.

### **Independent Practice:**

Students create an infographic poster on Canva illustrating the principles of an inclusive civic tool based on AI (accessibility, transparency, multilingual, low-tech approach, privacy protection).





## BridgeAI Syllabus - AI for Active Citizenship - Lesson Plan 1

### **Closing:**

Each group presents:

- his analysis report
- his infographic

Then, the class links these results to the theme of democratic participation and the role of AI.



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